

# A Straw-Man Pricing Model Addressing the Multicast Deployment Problem

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**Bill Woodcock** 

**Packet Clearing House** 

**Zhi-Li Zhang** 

**University of Minnesota Digital Technology Center** 



## The Problem:

The technological problems of multicast routing are relatively well in-hand, and...

There are users and applications which would benefit from being able to use a multicast routed infrastructure, and...

Multicast unquestionably provides advantages of economy and efficiency, but...

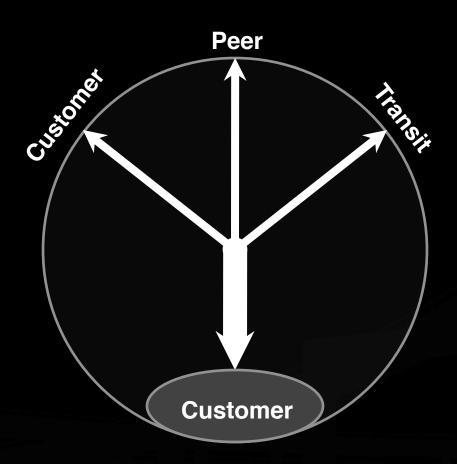


## The Problem:

The billing model which evolved in the unicast environment is too inequitable when applied in a multicast environment to provide ISPs with any incentive.

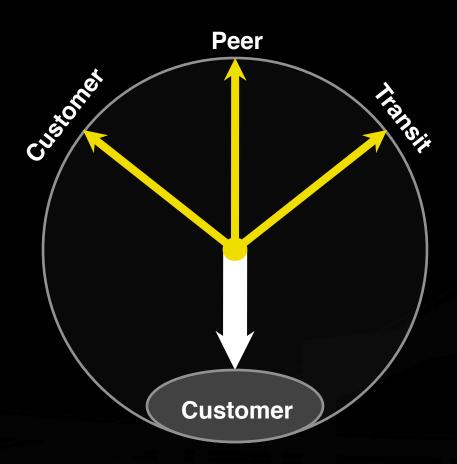


ISPs sell access to their combined mix of network edges (customers, peers, and transit providers) to their customers.





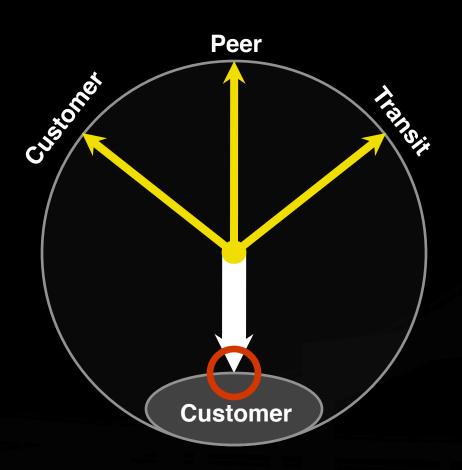
The **sum** of the customer's use of the ISP's network...





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can be measured at the point at which it's aggregated, facing the customer.

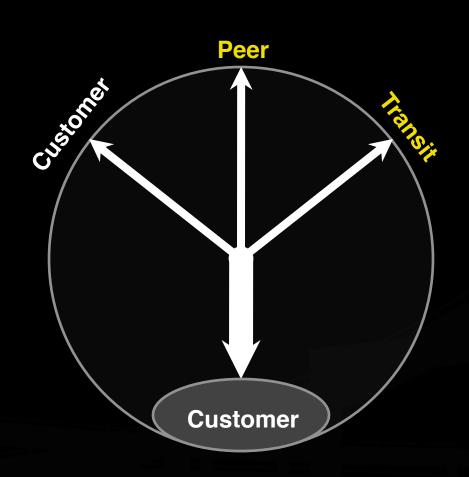




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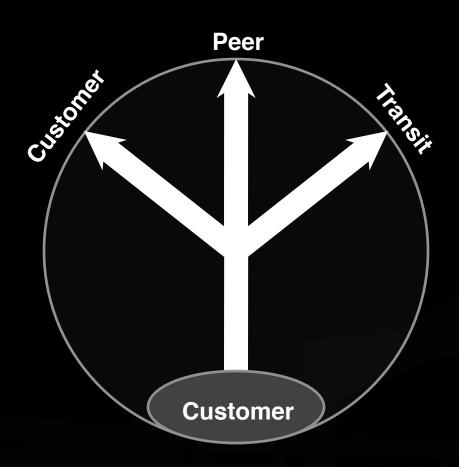
Other expenses can be amortized proportionately across all customers.





## **How Multicast Breaks This Model**

Multicast traffic is multiplied within the ISP's network

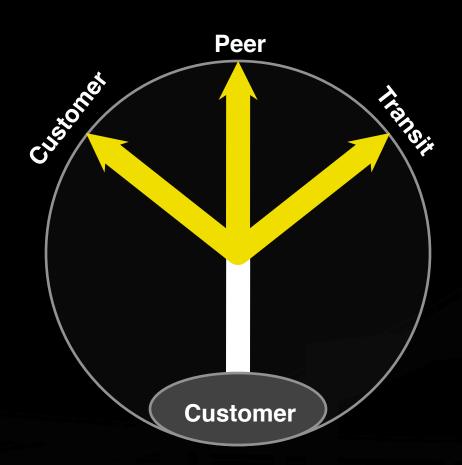




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such that the sum of the edge utilization...



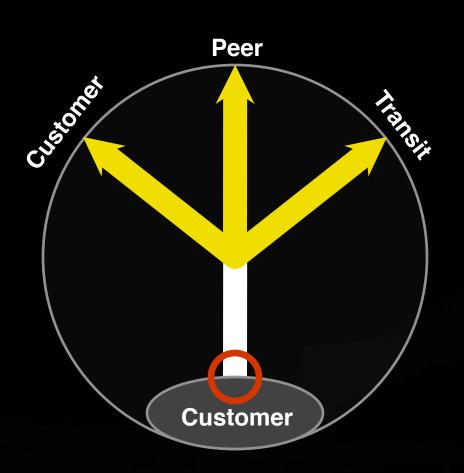


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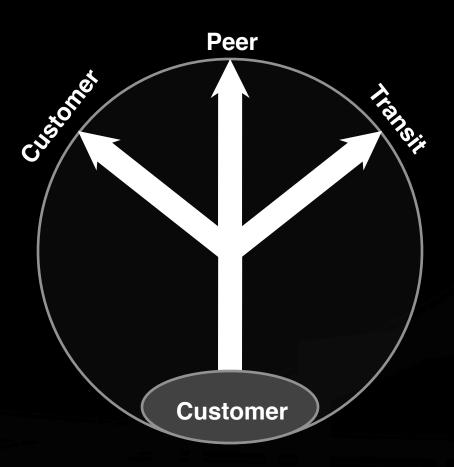
such that the **sum** of the edge utilization...

may be far **greater** than what's observed at the point at which it enters from the customer.





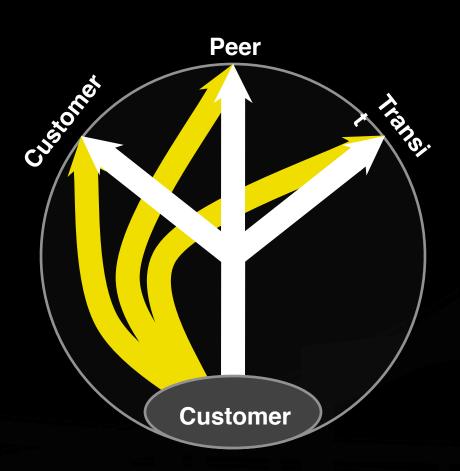
In terms of efficient use of the network, multicast is far preferable...





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to filling the backbone with redundant unicast





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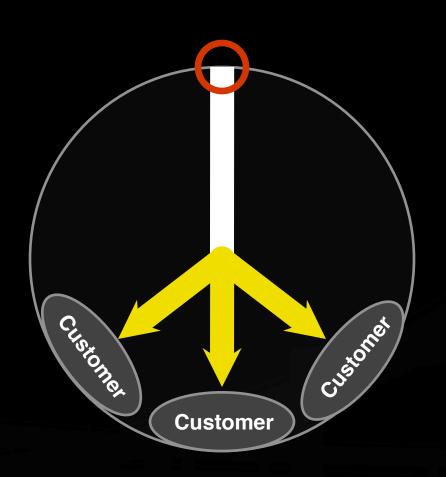




And for the recipient's ISP, multicast is an unqualified benefit...

since the **sum** of the exit points...

is **greater** than the bandwidth required to bring it into the network.



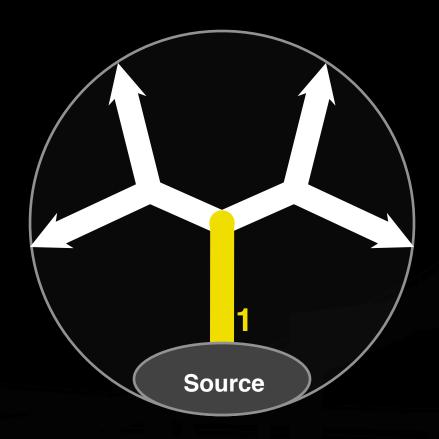


As a starting point, customers who send multicast are already paying for a connection, and paying for unicast utilization.

So we need to identify the difference between what the customer currently pays for, and what the ISP has to provide in a multicast environment.



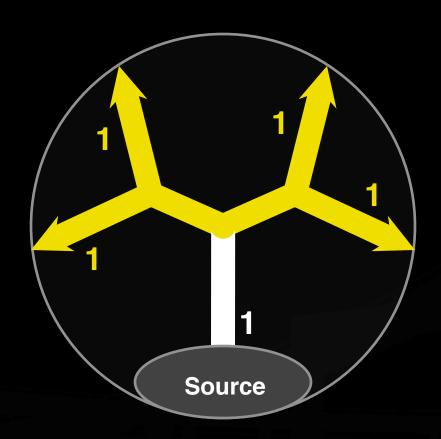
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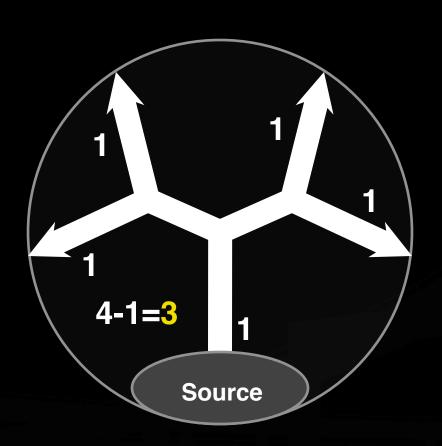




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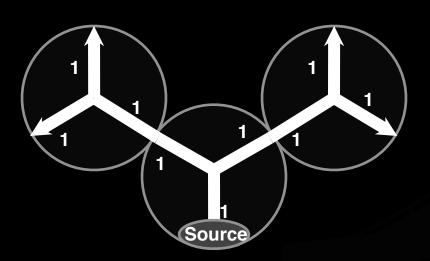
but receiving four...

for a difference of three.





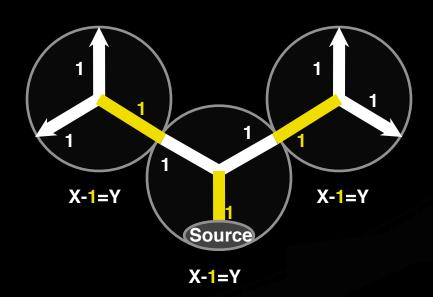
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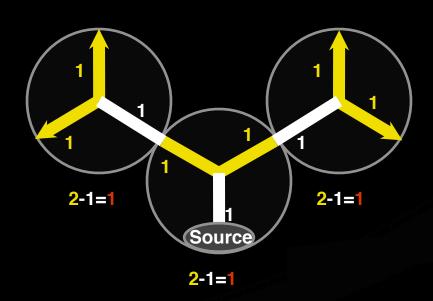




If the source's transit providers also split the traffic...

each of the three ASes receives revenue from one customer circuit...

and replicates it to two destinations...



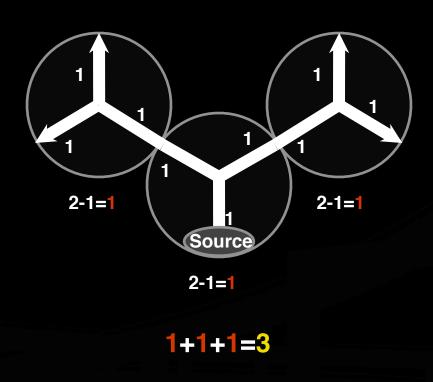


If the source's transit providers also split the traffic...

each of the three ASes receives revenue from one customer circuit...

and replicates it to two destinations...

so we have the same overall replication factor of three.





Bill Woodcock woody@pch.net

Zhi-Li Zhang zhzhang@cs.umn.edu

www.pch.net/resources/papers/multicast-billing